SNS-FT-USA

FINAL FIGHT®

INSTRUCTION BOOKLET

SUPER NINTENDO
ENTERTAINMENT SYSTEM

A special message from CAPCOM

Thank you for selecting the exciting and action-packed **Final Fight®.** This is the newest edition in Capcom's library of 16-Bit Video Games. Following such hits as *UN Squadron* and *Super Ghouls and Ghosts*, **Final Fight®** continues the tradition of Capcom's Arcade Series® for the Super Nintendo Entertainment System.

Final Fight® features exciting state-of-the-art high resolution graphics. We at Capcom are proud to bring you this thrilling new title in the latest, most sophisticated video game technology from Capcom.

Joe Morici

Joe Morici
Vice President
CAPCOM USA, Inc.

LICENSED BY

Nintendo

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Getting Started

WARNING: PLEASE READ THE ENCLOSED CONSUMER INFORMATION & PRECAUTIONS BOOKLET CAREFULLY BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM OR GAME PAK.

1. Insert your Final Fight game pak into your Super Nintendo Entertainment System and turn the power on.

2. When the title screen appears, press the **START** button.

3. Once you begin the game, you will be asked to select your character. Press the Control Pad left or right to highlight the character of your choice, press the **START** button and get ready to hit the streets!

4. To end the game at any time, simply turn off the power on your Super Nintendo Entertainment System.

You Are Now Entering Metro City.

For years, Metro City has been known as the Crime Capital of the World. At the heart of the city's crime problem has been the notorious Mad Gear gang. Each day they tighten their grip on the city.

But one man has risen to break the Mad Gear's strangle hold on the city. Mayor Mike Haggar, a former street fighter, has vowed to track down and arrest every member of the Mad Gear Gang. When the leader of the Mad Gear gang learned of Haggar's plan, he quickly moved to bring the new mayor under his control.

Now Haggar's daughter Jessica is missing and the Mad Gear gang have got her! But they've made one mistake. They've made Haggar fightin' mad and now nothing is going to stop him from getting her back!

It's Clobberin' Time!

It's a bare knuckle brawl as you bust the heads of any punks that stand in your way. Grab a little extra food to keep up your strength and with a little luck you may find the mysterious leader of the Mad Gear gang.

1. **Points** - The number of points you have earned.

2. **Lives** - The number of lives you have left.

3. **High Score** - The current high score.

4. **Strength meter** - This meter indicates how much strength you have. When the yellow bar disappears, you will lose one life.

5. **Time** - How much time is left for you to finish the level.

6. **Enemy Strength Meter** - This meter indicates the strength of the enemy you are currently fighting. When the yellow bar disappears, so will the enemy.

Basic Controls

To Do this:	Do this:
Punch	Press the **Y** Button
Jump	Press the **B** Button.
Walk in any direction	Press the Control Pad left, right, up or down.
Grab an enemy	Use the Control Pad to press against an enemy
To pick up an item	Stand over the item and press the **Y** button.
To pause the game	Press the **START** button.

Profile of Haggar

Age: **46**
Height: **6' 8"**
Weight: **267 lbs.**

Mike Haggar is a former champion street fighter. After spending five years on the professional wrestling circuit, Haggar has returned home and is currently Mayor of Metro City.

Haggar's Wrestling Technique

The Head Butt - Grab an enemy and then press the **Y** button.

The Jump Kick - Press the **B** button, then press the **Y** button.

The Lunge - Press the **B** button, then press down on the control pad while pressing the **Y** button.

The Back Drop - Grab the enemy and then press the Control Pad in any direction and press the **Y** button.

The Pile Driver - Grab the enemy and press the **B** button. While in the air, press down on the Control Pad and hit the **Y** button

Super Spin - Press the **Y** and **B** buttons at the same time.

Profile of Cody

Age: **22**
Height: **6' 0"**
Weight: **187 lbs.**

Cody has been training in the martial arts since age 9. He holds a fifth degree black belt in Karate and is a skilled knife fighter. He is currently dating, Haggar's daughter, Jessica.

Cody's Boxing Technique

Shoulder Throw - Grab an enemy and then press the **Y** button while pressing the Control Pad **left** or **right**.

The Jump Kick - Press the **B** button, then press the **Y** button.

The Flying Kick - Press the **B** button while pressing the Control Pad **left** or **right**. When in mid-air press the **Y** button.

The Knee Drop - Press the **B** button, then press down on the Control Pad while pressing the **Y** button.

Knee Bash - Grab an enemy and press the **Y** button.

Super Kick - Press the **Y** and **B** buttons at the same time.

Power Up Items

As you bash your way through the streets of the city, you can collect power-up items which are concealed inside wooden crates, metal drums and other objects. Collect these items to earn points for extra lives or to refill your strength meter.

You may also find weapons such as knives, pipes and swords to use in battle. Just pick them up and hit the **Y** button to start swinging!

Food Items

Barbecue	Refills your entire strength meter.
Pizza	Refills half your strength meter.
Hamburger	Refills half your strength meter.
Curry	Refills half your strength meter.
Banana	Refills 1/4 of your strength meter.
Apple	Refills 1/4 of your strength meter.
Grapes	Refills 1/4 of your strength meter.
Soda	Refills 1/9 of your strength meter.
Vitamins	Refills 1/9 of your strength meter.
Gum	Refills 1/9 of your strength meter.

Bonus Point Items

Diamond	10,000 pts.	**Dime**	3,000 pts.
Gold Bar	10,000 pts.	**Radio**	1,000 pts.
Necklace	5,000 pts.	**Hat**	1,000 pts.
Ring	5,000 pts.	**Hammer**	1,000 pts.
Money	3,000 pts		

The Big Bad Bosses of Metro City

Thrasher Height: **6' 5"**
Weight: **260 lbs.**

A big blond bully, Thrasher controls the slums of Metro City. He's not much of a fighter but when he whistles, people listen!

Katana Height: **6' 1"**
Weight: **190 lbs.**

The sword swingin' samurai rules over the subway of the city. Be careful or he'll cut you down to size!

EDI-E Height: **6' 3"**
Weight: **200 lbs.**

A security guard gone bad, EDI-E controls the West Side territory with an iron fist. But watch out! He's got a gun and he's not afraid to use it.

Abigail Height: **6' 8"**
Weight: **280 lbs.**

With a name like Abigail, he's gotta be tough. And this brawny bruiser is just waiting to bowl you over in the Bay Area.

Survival Tactics

Be careful about using Haggar's and Cody's super moves. Each time you use them they will deplete your strength.

Wait until your strength bar is low before you pick up the food you find.

Don't try and stand toe-to-toe with the bosses. Instead, hit them a couple times and then move off.

Each punch and kick does a different amount of damage. Experiment with different combination to find out which are the most lethal.

90-Day Limited Warranty

90-Day Limited Warranty CAPCOM
U.S.A., Inc. ("CAPCOM") warrants to original consumer that this Capcom Game Pak ("PAK") shall be free from defects in material and workmanship for a period of 90 days from the date of purchase. If a defect covered by this warranty occurs during this 90-day warranty period, CAPCOM will repair or replace the PAK, at its option, free of charge.

To receive this warranty service:
1. DO NOT return your defective PAK to the retailer.
2. Notify the Capcom Consumer Service Department of the problem requiring warranty service by calling (408) 727-0400. Our Consumer Service Department is in operation from 8:00 A.M. to 5:00 P.M. Pacific Time, Monday through Friday.
3. If the Capcom service technician is unable to solve the problem by phone, he will provide you with a Return Authorization number. Record this number on the outside packaging of your defective PAK and return it, freight prepaid, at your risk of damage, together with your sales slip or similar proof of purchase, within the 90-day warranty period to:

CAPCOM U.S.A., Inc.
Capcom Service Department
3303 Scott Boulevard
Santa Clara, CA 95054

This warranty shall not apply if the PAK had been damaged by negligence, accident, unreasonable use, modification, tampering, or by other causes unrelated to the defective materials or workmanship.

Repairs After Expiration of Warranty:
If the PAK develops a problem after the 90-day warranty period, you may contact the Capcom Consumer Service Department at the phone number noted previously. If the Capcom service technician is unable to solve the problem by phone, he may provide you with a Return Authorization number. You may then record this number on the outside packaging of the defective PAK and return it freight prepaid to CAPCOM, enclosing a check or money order for $15.00 payable to CAPCOM U.S.A., Inc. CAPCOM will, at its option, and subject to the conditions above, repair the PAK or replace it with a new or repaired PAK. If replacement PAKS are not available, the defective PAK will be returned and the $15.00 payment refunded.

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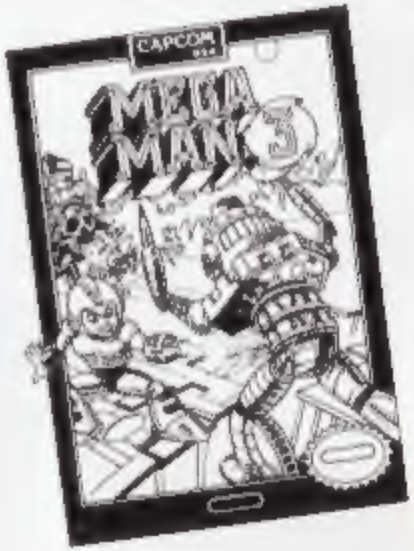
He's Back! MegaMan 3!

The wildly popular MegaMan series continues with MegaMan 3. In the latest adventure, Dr. Light needs MegaMan's help to obtain energy capsules from eight mining worlds. The robots of these worlds have revolted and MegaMan and his robodog Rush are sent to stop the rebellion.

- 21 rapid-fire levels.
- Eight super-robots offer challenges and dangers. You inherit their powers!
- Rush becomes a jet, a submarine and a whole lot more!
- If that's not enough, you'll meet enemy robots from *MegaMan* and *MegaMan 2*.



Official Nintendo Seal of Quality

Nintendo ENTERTAINMENT SYSTEM

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He's Here! MegaMan® for Game Boy!

By popular request, Mega Man comes to the Game Boy. Mega Man battles against Dr. Wily's most sinister plot yet. Get set to meet an evil assortment of robot masters- all on new turf.

- Eight challenging levels feature favorite characters from the Mega Man series.
- You'll match wits against Dr. Wily's latest creation- a robot master that is virtually impossible to defeat!
- Superior graphics and sound set new standards for the Game Boy.

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Printed in Japan